



The knight needs to choose a weapon. Draw the path for the knight starting at 1 and counting by 1s up to 100.

83	84	85	86	97	98	99			
82	89	88	87	96	95	100			
81	90	91	92	93	94				
80	79	72	71	70	63	62	61	54	53
77	78	73	68	69	64	59	60	55	52
76	75	74	67	66	65	58	57	56	51
5	6	7	10	11	12	45	46	47	50
4	3	8	9	14	13	44	43	48	49
1	2		16	15	24	25	42	41	40
			17	22	23	26	33	34	39
			18	21	28	27	32	35	38
			19	20	29	30	31	36	37

